## **SCOUTS-L**

## **SCOUT SPIRIT**

From <@pucc.PRINCETON.EDU:owner-scouts-l@TCUBVM.IS.TCU.EDU> Thu Mar 13 23:20:36 1997

Return-Path: <@pucc.PRINCETON.EDU:owner-scouts-l@TCUBVM.IS.TCU.EDU> Received: from server1.capaccess.org (server1.CapAccess.org

[207.91.115.5]) by cap1.CapAccess.org (8.6.12/8.6.10) with ESMTP id XAA20815; Thu, 13 Mar 1997 23:20:36 -0500

**Received:** from pucc.PRINCETON.EDU (smtpe@pucc.Princeton.EDU

[128.112.129.99]) by server1.capaccess.org (8.6.12/8.6.12) with SMTP id XAA25682; Thu, 13 Mar 1997 23:14:07 -0500

Received: from PUCC.PRINCETON.EDU by pucc.PRINCETON.EDU (IBM VM SMTP V2R2)

with BSMTP id 4394; Thu, 13 Mar 97 23:14:14 EST Received: from TCUBVM.IS.TCU.EDU (NJE origin MAILER@TCUBVM) by PUCC.PRINCETON.EDU (LMail V1.2a/1.8a) with BSMTP id 2697; Thu, 13 Mar 1997 23:03:31 -0500

Received: from TCUBVM.IS.TCU.EDU (NJE origin LISTSERV@TCUBVM) by TCUBVM.IS.TCU.EDU (LMail V1.2a/1.8a) with BSMTP id 5435; Thu, 13 Mar 1997 22:02:48 -0600

Received: from TCUBVM.IS.TCU.EDU by TCUBVM.IS.TCU.EDU (LISTSERV release 1.8b)

with NJE id 7436 for SCOUTS-L@TCUBVM.IS.TCU.EDU; Thu, 13 Mar 1997

22:01:56 -0600

Received: from TCUBVM (NJE origin SMTP@TCUBVM) by TCUBVM.IS.TCU.EDU (LMail

V1.2a/1.8a) with BSMTP id 7435; Wed, 12 Mar 1997 20:29:58 -0600 Received: from sparc.isl.net by tcubvm.is.tcu.edu (IBM VM SMTP V2R2) with TCP;

Wed, 12 Mar 97 20:29:57 CST

Received: from ppp-62.isl.net (ppp-62.isl.net [199.3.25.111]) by sparc.isl.net

(8.7.4/8.7.3) with SMTP id UAA21763 for <scoutsl@tcubvm.is.tcu.edu>;

Wed, 12 Mar 1997 20:37:01 -0600 (CST)

X-Sender: mjpagel@infonet.isl.net

X-Mailer: Windows Eudora Light Version 1.5.2

Mime-Version: 1.0

Content-Type: text/plain; charset="us-ascii"

Message-ID: <199703130237.UAA21763@sparc.isl.net>

Date: Wed, 12 Mar 1997 21:07:39 -0600

Reply-To: Michael J Pagelkopf <mjpagel@SPARC.ISL.NET>

Sender: Scouts-L Youth Group List <Scouts-L@tcu.edu>

From: Michael J Pagelkopf <mjpagel@SPARC.ISL.NET> Subject: Spirit & Active-National Responds To: Multiple recipients of list SCOUTS-L <SCOUTS-L@TCUBVM.IS.TCU.EDU> Status: RO X-Status:

The thread concerning Scout Spirit and active was cut some weeks ago. At our March roundtable our program feature dealt with Scout Spirit and active.

The topic was timely as one of the unit leaders shared the concerns being raised in his unit on the topic. In fact, he shared the response he receive from national on the subject of active.

His letter concerned the advancement requirement of "being active in the troop" and "serve actively" in a troop position of responsibility.

The response came from Mr. John P. Dalyrmple, Director, Advancement/NESA, Boy Scouts of America, National Office.

>"The National Advancement Committee has determined that to be active a Scout must be reistered in a Scout troop and be making progress on his advancement."

>"There is no requirement that says a Scout must be at 40%, 50% or 65% or the troop meetings and activities. If the troop feels a Scout is not active you should notify him that you are dropping his registration."

>"The leadership position is similar. We are not going to set a standard. If the troop feels that the Scout is not doing the job then you should replace him. If a Scout remains in the position for a six month period, he has met the requirement."

>"We appreicate your concern and all that you do for Scouting."

Sometimes questions get answered sometimes they don't. I believe that both

paragraphs 2 and 3 were addressed on Scouts-L. Paragraph 3 brings up that

point about Board of Review and the word "active". If the scout has completed his six month tenure, no matter how \_unactive\_ he may have been, having not been removed from his position, he has completed the requirement.

I have often been in discussions that talk about "allowing the Scout to fail" in order that the Scout has the opportunity to learn. Perhaps allowing for failure is not as easy as a leader expects it to be.

Sometimes a person needs to take steps backward in order to move forward.

Michael Pagelkopf Rochester, Minnesota Boy Scout Roundtable Commissioner Hiawatha District - Gamehaven Council S.E. Minnesota